

SNAKE PIT



Featuring . . .

Outback Jack

SENTETM
Technologies

The Game

Snakepit™, the premiere game for the Sente Arcade Computer™, brings together brilliant, high resolution graphics, crisp, dynamic sound, and intriguingly addictive game play to launch the new arcade revolution.

Game Play

Snakepit™ is easy to learn but difficult to master. The game is a high adventure story—a complete Saturday matinee cliff-hanger in game form. Our first run game is a many layered trap filled with mysteries that can only be learned through play. Two simple controls, a trackball and an eight-position joystick, move the character and whip. While the controls are mastered in seconds, interwoven lines of action and strategy make **Snakepit™** a game of many secrets, secrets which it reveals in its own time.

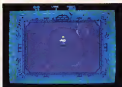
Over 12 screens of highly detailed action bring the game to life and forge a high level of identification between game and gamer.

The Story

Outback Jack™ has acquired a map to the secret city of **Alaron™**, a place of legends and mystic dangers. Hidden somewhere in the ruins is the fabled **Amulet of Alaron™**, a jeweled necklace of immense value and magic powers. **Outback** must find his way through the ruins to recover the amulet. In his quest, he will face the many guardians set to protect the ruins from plunder. To overcome the many traps, animals, and monsters—living and unliving—which bar his way, **Outback** has only his speed, cunning, and a single weapon—his whip.

The Sound Track

The audio reproduction system is the most sophisticated in the industry. The game's sound track



Voracious serpents slither to find a way through the wall of flesh that keeps them from their prey.



Under the fiery eyes of crouching stone lions, **Outback's™** whip strikes to keep a monstrous scorpion at bay.



Blinding needles of death, the enchaned serpents move to crush **Outback™** in a constricting noose of stinger and claw.



Armed with a medusa gaze, gigantic golden idols come to life as they seek to pierce the interloper.

includes five completely orchestrated classical pieces plus special effects and mood music. All of this has been arranged to create an audio environment that sets a mood and pace for the video entertainment that is in the best theatrical tradition.

System Design

The Sente Arcade Computer™ has been designed to meet the operators' needs.

All of the unit's electronic parts are housed in a sliding tray to be fully serviceable from the front of the cabinet.

The control panel can be removed and replaced in minutes without the use of any tools.

The cabinet features a solid steel frame that is designed to last for years with replaceable side panels that will keep it attractive through its lifetime.

A New Approach

The Sente System™ is a unique new approach to the coin operated video game business. It provides the operator and distributor opportunity for high profit potential and gives the operator the flexibility to easily change games without high risk investment.

Physical Characteristics

Upright:	Boxed:
74" height	77" height
32" width	33" width
38" depth	40" depth
355 lbs.	360 lbs.
Voltage: 120V 3 amps maximum	

For more details on **Snakepit™** and the Sente System™, contact your Sente™ distributor.

Contact us for referral at
Sente™ Technologies

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